

# Green Bay Passers

Race: Elf

Head Coach: Stimme

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Stellor Quickfoot	Blitzer	7	3	4	8	Block, Side Step, Dodge, Diving Tackle, Tackle		1	6		2	2	33	170 000
2	Dorian Lightstep	Blitzer	7	3	4	8	Block, Side Step, Dodge, Strip Ball, Diving Tackle		2	4		3	3	35	170 000
5	Lorelor "Sharp Shooter" M	Thrower	6	3	4	7	Pass, Sure Hands, Guard		12				3	27	120 000
7	Romeo the Adorable	Catcher	8	3	4	7	Catch, Nerves of Steel, Block, Dodge, Frenzy, Fan Favourite*		3	9		3		36	160 000
8	Freylor the Unstoppable	Catcher	8	3	4	7	Catch, Nerves of Steel, Block, Dodge, Side Step		1	13		2		44	160 000
9	Horatio the Delicate	Catcher	8	3	4	7	Catch, Nerves of Steel, Block		1	2		1		9	120 000
11	Din Viesel	Lineman	6	3	4	7	Kick, Block		2	1		4	1	18	100 000
12	Ken Bingsley	Lineman	6	3	4	7									60 000
13	Gyan Rosling	Lineman	6	3	4	7	Wrestle		1	1		1	1	11	80 000
14	Con Seannery	Lineman	6	3	4	7	Wrestle, Tackle			1		6	1	20	100 000
16	Lolph Dundgren	Lineman	6	3	4	7	Wrestle		1			2	1	10	80 000
17	Crussel Rowe	Lineman	6	3	4	7									60 000
18	Bierce Prosnan	Lineman	6	3	4	7	Dirty Player			2			1	11	80 000

Total number of players next game: 13/13

Totals (excl TV for MNG players): 24 39 0 24 13 254 1 460 000

## Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

### Inducements (for next match)

Bloodweiser Babes (0-2): \_\_\_ x 50 000  
 Bribes (0-3): \_\_\_ x 100 000  
 Extra Training (0-4): \_\_\_ x 100 000  
 Halfling Master Chef (0-1): \_\_\_ x 300 000  
 Wandering Apothecaries (0-2): \_\_\_ x 100 000  
 Wizard (0-1): \_\_\_ x 150 000  
 Card budget: x 0

Gate:

FAME:



### Team Goods

Rerolls: 3 x 50 000 = 150 000  
 Fan Factor: 18 x 10 000 = 180 000  
 Assistant Coaches: 1 x 10 000 = 10 000  
 Cheerleaders: 1 x 10 000 = 10 000  
 Apothecary: 1 x 50 000 = 50 000

Treasury: 90 000

**Team Value (incl MNGs value): 1 860 000**

**Induced Value: 0**

**Match Value (TV for match): 1 860 000**

ROSTER BY  
**08BLM**

■ MNG ■ Journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade