

Hogtown Fjord

Race: Norse

Head Coach: StuGatz

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Sam Squanntch	Yhete	5	5	1	8	Loner, Claw/Claws, Disturbing Presence, Frenzy, Wild Animal, Mighty Blow, Juggernaut					6	2	22	180 000
4	Lemmy Sigviddson	Catcher	7	3	3	7	Block, Dauntless, Dodge, Guard, +1 Ag, -1 Ag	MNG	1	9			2	38	180 000
5	Stigg Stuggmundson	Blitzer	6	3	3	7	Block, Frenzy, Jump Up, Mighty Blow, Piling On, Thick Skull, Dodge, Fan Favourite*		1	4		14	4	61	180 000
6	Orn Bjornson	Blitzer	6	3	3	7	Block, Frenzy, Jump Up, Guard, Mighty Blow, Piling On			2		8	2	32	150 000
7	Mr. Hugs	Norse Werewolf	6	4	2	8	Frenzy, Block, Mighty Blow		1	2		6	2	29	150 000
8	Lou Garou	Norse Werewolf	6	4	2	8	Frenzy, Block			2				6	130 000
9	Lars Olaffson	Lineman	6	3	3	7	Block, Guard					3	1	11	80 000
10	Lars Rolfson	Lineman	6	3	3	7	Block, Guard					3	1	11	80 000
11	Lars Guntersson Jr.	Lineman	6	3	3	7	Block					2		4	50 000
12	Lars Leifsonson	Lineman	6	3	3	7	Block								50 000
13	Lars "Bootsy" Ivarrson	Lineman	6	3	3	7	Block, Dirty Player		2	1		3		13	70 000
16	Lars Temporarysson	Journeyman	6	3	3	7	Block, Loner								50 000

Total number of players next game: 11/12

Totals (excl TV for MNG players): 5 20 0 45 14 227 1 170 000

Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

Inducements (for next match)

Bloodweiser Babes (0-2): ___ x 50 000
 Bribes (0-3): ___ x 100 000
 Extra Training (0-4): ___ x 100 000
 Halfling Master Chef (0-1): ___ x 300 000
 Wandering Apothecaries (0-2): ___ x 100 000
 Wizard (0-1): ___ x 150 000
 Card budget: x 0
 Gate:
 FAME:



Team Goods

Rerolls: 3 x 60 000 = 180 000
 Fan Factor: 9 x 10 000 = 90 000
 Assistant Coaches: 0 x 10 000 = 0
 Cheerleaders: 0 x 10 000 = 0
 Apothecary: 1 x 50 000 = 50 000
 Treasury: 335 000
Team Value (incl MNGs value): 1 670 000
Induced Value: 0
Match Value (TV for match): 1 490 000

ROSTER BY
MLBLM

■ MNG ■ Journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade