

Karak Nhati Bengals

Race: Dwarf

Head Coach: natsirtdm

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
21	Jarek Brokkisson III	Blitzer	5	3	3	9	Block, Thick Skull, Guard			1			2	13	100 000
22	Egar Thomansson	Blocker	4	3	2	9	Block, Tackle, Thick Skull, Guard, Mighty Blow					5	3	25	110 000
31	Ilrik Wodinsson	Blitzer	6	3	3	9	Block, Thick Skull, Guard, +1 Ma			5		1	2	27	130 000
33	Dared Fumbursnev	Blocker	4	3	2	9	Block, Tackle, Thick Skull, Guard, Mighty Blow				1	8	1	23	110 000
65	Magni Motagsson II	Troll Slayer	5	3	2	8	Block, Dauntless, Frenzy, Thick Skull								90 000
78	Arngrim Munzrisnev	Troll Slayer	5	3	1	8	Block, Dauntless, Frenzy, Thick Skull, Mighty Blow, Stand Firm, -1 Ag					8	1	21	130 000
81	Tryg Magnisson	Runner	6	3	3	8	Sure Hands, Thick Skull, Block, Kick, Dodge			11		2	2	47	150 000
82	Rogni Holgarsnev	Blocker	4	3	2	9	Block, Tackle, Thick Skull								70 000
85	Elakki Bronnsnev	Runner	6	3	3	8	Sure Hands, Thick Skull, Wrestle, Strip Ball		2	3			3	26	120 000
98	Durim Grothsnev	Blocker	4	3	1	9	Block, Tackle, Thick Skull, Guard, -1 Ag					2	1	9	90 000
99	Jodin Burisson	Blocker	4	3	2	9	Block, Tackle, Thick Skull, Guard					1	1	7	90 000

Total number of players next game: 11/11

Totals (excl TV for MNG players): 2 20 1 27 16 198 1 190 000

Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value

Inducements (for next match)

- Bloodweiser Babes (0-2): ___ x 50 000
- Bribes (0-3): ___ x 100 000
- Extra Training (0-4): ___ x 100 000
- Halfing Master Chef (0-1): ___ x 300 000
- Wandering Apothecaries (0-2): ___ x 100 000
- Wizard (0-1): ___ x 150 000
- Card budget: x 0
- Gate:
- FAME:



Team Goods

- Rerolls: 3 x 50 000 = 150 000
- Fan Factor: 7 x 10 000 = 70 000
- Assistant Coaches: 0 x 10 000 = 0
- Cheerleaders: 0 x 10 000 = 0
- Apothecary: 1 x 50 000 = 50 000
- Treasury: 500 000
- Team Value (incl MNGs value): 1 460 000**
- Induced Value: 0**
- Match Value (TV for match): 1 460 000**

ROSTER BY
08BLM

■ MNG ■ Journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade